

web worker vs service worker vs worklet

refs

- <<https://www.jianshu.com/p/e2cdc78ff47c>>
- <<https://www.smashingmagazine.com/2021/06/web-workers-2021/>>
- <<https://surma.dev/things/omt-for-three-xr/index.html>>
- <<https://yarin.dev/nodejs-cpu-bound-tasks-worker-threads/>>

web worker

worker 是运行在 worker 线程中的脚本，它通过 `onMessage/postMessage` 与主线程通信。

```
// worker.js
// 运行在 worker 线程中
addEventListener("message", (message) => {
  if (message.data.command === "run") {
    run(message.data.args);
  }
});

function run(args) {
  // ...

  postMessage(/* value to return */);
}

// main.js
const worker = new Worker("./worker.js");

document.querySelector("#run").addEventListener("click", () => {
  const args = document.querySelector("#args").value;
  worker.postMessage({
    command: "generate",
    args,
  });
});

// 在 worker 线程中调用 callback 并返回 message
// worker.onMessage = (message) => {
  worker.addEventListener("message", (message) => {
    document.querySelector("#output").textContent =
      `Finished by web worker, return is ${message.data}!`;
  });
});

// 结束 worker
// worker.terminate();

// 错误处理
// worker.onError = (error: ErrorEvent) => {};
```

worker 的 lib

```
// 在 worker 线程中
importScripts(); /* 加载脚本 */
importScripts("foo.js"); /* 加载 "foo.js" */
importScripts("foo.js", "bar.js"); /* 加载 "foo.js" 和 "bar.js" */
importScripts("//example.com/hello.js"); /* 加载远程脚本 */
```

service worker

PWA 的基石

```
/* main.js */
```

```
navigator.serviceWorker.register('/service-worker.js');
```

```
/* service-worker.js */
// Install
self.addEventListener('install', function(event) {
// ...
});
// Activate
self.addEventListener('activate', function(event) {
// ...
});
// Listen for network requests from the main document
self.addEventListener('fetch', function(event) {
// Return data from cache
event.respondWith(
  caches.match(event.request);
);
});
```

worklet

```

/* main.js */
CSS.paintWorklet.addModule('myWorklet.js');

/* myWorklet.js */
registerPaint('myGradient', class {
  paint(ctx, size, properties) {
    var gradient = ctx.createLinearGradient(0, 0, 0, size.height / 3);

    gradient.addColorStop(0, "black");
    gradient.addColorStop(0.7, "rgb(210, 210, 210)");
    gradient.addColorStop(0.8, "rgb(230, 230, 230)");
    gradient.addColorStop(1, "white");

    ctx.fillStyle = gradient;
    ctx.fillRect(0, 0, size.width, size.height / 3);
  }
});

div {
  background-image: paint(myGradient);
}

```

worklet []

NodeJS: child_process

```
const http = require('http');
const path = require('path');
const { fork } = require('child_process');

const port = 3000;

http
.createServer((req, res) => {
  const url = new URL(req.url, `http://${req.headers.host}`);
  console.log('Incoming request to:', url.pathname);

  if (url.pathname === '/fibonacci') {
    const n = Number(url.searchParams.get('n'));
  }
})
```

```
console.log('Calculating fibonacci for', n);

const childProcess = fork(path.join(__dirname, 'fibonacci-fork'));

childProcess.on('message', (message) => {
  res.writeHead(200);
  return res.end(`Result: ${message}`);
});

childProcess.send(n);
} else {
  res.writeHead(200);
  return res.end('Hello World!');
}
})
.listen(port, () => console.log(`Listening on port ${port}...`));
```

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[Newer](#)

[Older](#)

2024-04-14
[react] re-render

2024-04-07
HTTP http/1.x http/2 http/3

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